



CITY OF HUGHSON
BUDGET & FINANCE SUBCOMMITTEE

AGENDA
MONDAY, SEPTEMBER 15, 2014
@ 4:00 P.M.

COUNCIL CHAMBERS
7018 PINE STREET, HUGHSON, CA. 95326
CITY HALL

CALL TO ORDER:

Matt Beekman, Mayor
Jill Silva, Councilmember

Staff Present: Raul Mendez, City Manager
Margaret Souza, Finance Director

AMERICANS WITH DISABILITIES ACT/CALIFORNIA BROWN ACT
NOTIFICATION FOR THE CITY OF HUGHSON

This agenda shall be made available upon request in alternative formats to persons with a disability; as required by the Americans with Disabilities Act of 1990 (42 U.S.C. Section 12132) and the Ralph M. Brown Act (California Government Code Section 54954.2).

Disabled or Special needs Accommodation: In compliance with the Americans with Disabilities Act, persons requesting a disability related modification or accommodation in order to participate in the meeting and/or if you need assistance to attend or participate in a City Council meeting, please contact the City Clerk's office at (209) 883-4054. Notification at least 48-hours prior to the meeting will assist the City Clerk in assuring that reasonable accommodations are made to provide accessibility to the meeting.

RULES FOR ADDRESSING THE SUBCOMMITTEE

Members of the audience who wish to address the City Council are requested to complete one of the forms located on the table at the entrance of the Council Chambers and submit it to the City Clerk. **Filling out the card is voluntary.**

Topic of Discussion:

- 1) Review and Recommend Approval of the City of Hughson Fiscal Year 2014-2015 Final Budget and the Year End Adjustments for Fiscal Year 2013-2014.

ADJOURNMENT:

CERTIFICATION

I, Dominique Spinale, Assistant to the City Manager/City Clerk, or his/her designee, do hereby declare under penalty of perjury that the foregoing Agenda was posted on the outdoor bulletin board at the Hughson City Hall, 7018 Pine Street, Hughson CA and made available for public review, prior to or on this 12th day of September, 2014, at or before 4:00 p.m.

Dominique Spinale, City Clerk